# **Transit Oriented Development**

Lucy Galbraith

Director, TOD

Metro Transit



## What would a TOD neighborhood look like?

#### Infrastructure

- Safe Streets for all users
- Sidewalks that are wide and smooth
- Protected bikeways
- Autos accommodated, not prioritized

#### Intersections designed for people safety

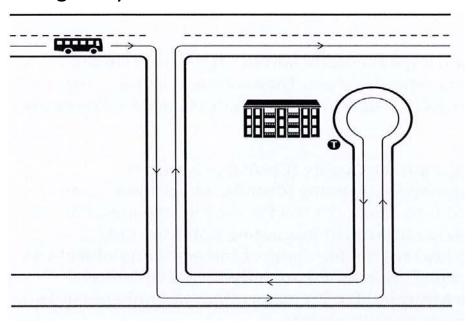
- Shorten crossing distance
- Lengthen crossing time

#### Regulations

- Slow traffic: 20 is plenty
- No right turn on red

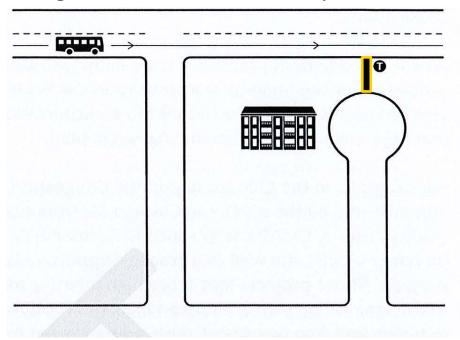
## **Example of Poor Transit-Oriented Development**

- Apartment building on cul-de-sac, not on the main street.
- Bus would need to go down the side street, up the cul-de-sac, stop, return to the main street. That's a big delay!



### **Example of Improved Transit-Oriented Development**

• Add a sidewalk from the cul-de-sac to the main street and people in the apartment building can walk to the bus stop.



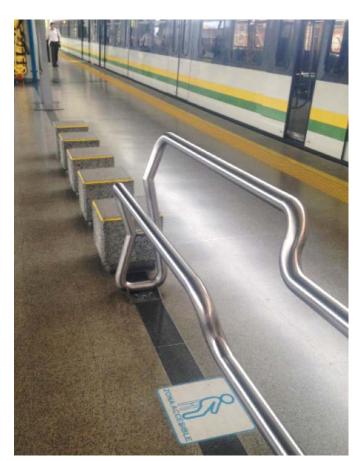
## **Transit Universal Design Guidelines**

### Eight goals of universal design

- Body fit
- Comfort
- Awareness
- Understanding
- Wellness
- Social integration
- Personalization
- Cultural appropriateness

## **Universal Design Example**

 Leaning rails at multiple heights, taken in the Medellin Metro, Columbia



## **Another Universal Design Example**

 Separate dedicated pedestrian and bike paths through a transit center. Amsterdam Central Station, Netherlands



### **Questions?**

Lucy.Galbraith@metrotransit.org